

## HOWL IN THE HILL CALEDON COYOTES SPRING CLASSIC

March 27-29, 2026

1. In the case of any discrepancy, the tournament rules posted on the tournament web site on Friday, March 20th, 2026, will supersede any other copy of the rules.
2. Teams should check the tournament web site in the case of any late schedule adjustments prior to their first game. Please note that the Tournament Committee reserves the right to adjust as necessary throughout the weekend. Therefore, please ensure that you check the website regularly.
3. Hockey Canada and OWHHA rules shall apply at this event
4. Please ensure that your team profile in the RAMP game sheet portal is accurate and verified as this tournament will be using the RAMP system for game sheets and scoring,
5. All games will consist of 3 periods (12-12-12 minutes) stop time. There will be a 3-minute warm-up prior to each game. The Clock will stop for the start of every game. Teams may receive a delay of game penalty if they are not ready to start the game on time. All teams must be available to play up to 30 minutes prior to the scheduled start time.
6. The OWHHA minimum suspension guidelines will be strictly enforced. All suspensions will be enforced according to the most recent OWHHA Constitution, By-laws, and Regulations & Rules.
7. Players will tap gloves after each game.
8. One 30 second timeout will be allowed for each team during all championship and Consolation games only. For any games that go into Overtime, another timeout will not be granted. This means that if a team has already used their timeout during regulation time of the game, they will not be allowed another timeout during Overtime.
9. Teams may not register more players for the tournament than they have listed on their approved/sanctioned roster by their governing body.
10. A player may only participate with one designated team in a tournament and may only participate in one tournament on any day.
11. To be eligible to participate in the tournament, the participant's name must appear on the official OWHHA team roster in RAMP for Ontario teams, and for all other teams it must appear on their organization's official team roster. Changes to the roster must be made in writing and will not be permitted after registration prior to the first game.

Players on Ontario teams must be registered with the OWHA. The OWHA "Pickup Consent" forms will be honoured and must be included where necessary based on OWHA Rules.

12. Teams will be awarded 2 points for a win, 1 point for a tie and zero (0) points for a loss.

13. If there is a spread of 5 goals or more at any time in the third period, the clock shall be operated on a runtime basis. Once the differential is less than 5 goals, the clock will resume on a stop-time basis.

14. Standings after the round robin will be calculated based on the points awarded as per rule #12. In the event of a tie in the standings, the following criteria will be used to break the tie:

- a) Number of Wins
- b) Record against other tied teams if two teams tied (head-to-head). If more than 2 teams are tied this criterion does not apply
- c) Goals scored minus goals against in round robin play
- d) Fewest goals allowed in round robin play
- e) Fewest penalty minutes in round robin play
- f) Flip of a coin

Tie breaking rules are followed in order. Once a tie breaking rule has been used, or is not applicable, it cannot be used again

15. There will be 1 pool of 4 teams; each team will play a 3-game round robin. After the round robin the 1<sup>st</sup> and 2<sup>nd</sup> place teams will advance to the Championship game and the 3<sup>rd</sup> and 4<sup>th</sup> place will play a consolation game.

16. Championship and Consolation games are played to a winner. In the event of a tie at the end of regulation time teams will play 1 5-minute period of Sudden Victory overtime consisting of 4 on 4 play (plus goaltenders). Players may be changed at any time. Goalies may be "pulled" at any time and a substitute player from the bench may be used. If still tied, a shoot-out will occur. Any penalties incurred at the end of regulation will be carried into overtime and shoot-outs.

17. Penalties: If a team is penalized in 4 on 4 OT then the offending team will play with 3 skaters. If a twoman advantage is called for, the offending team will remain at 3 skaters while the non-offending team will add a player to create a 5 on 3 situation. At the first

stoppage of play after the two-man advantage is no longer in effect, the numerical strength of the team will revert to either 4 on 4 or a 4 on 3 situation as appropriate.

18. Home and Visitor: For all Championship and Consolation games, the home team will be determined by the best round robin record.

19. Shoot-Outs: Teams do not change ends for Overtime or Shoot Outs. Each team will designate 5 shooters at the time of the shootout. Any player serving a penalty at the end of overtime will not be eligible to participate in the shootout and MUST remain in the penalty box. All players except the shooter and goalies will be on the bench. Shooters from each team will shoot simultaneously (that is at the same time), starting from centre ice. This is a BEST OF 5 Shootout. If still tied, each team will designate one shooter at a time until there is a winner. A player may not shoot for a second time until all players on the game sheet (except goalies) have shot. Players who are injured during a game may be excused from participating in the shootout at the discretion of the referee.

20. Jerseys: **\*\*NEW\*\*** Home teams must wear dark colored jerseys. In the event of a conflict, the home team must change their jerseys. Visiting teams will advise opposing team of any conflict 30 minutes prior to game time. Pinnies may be used as required or visiting teams may be asked to change to accommodate.

21. Flooding of the ice will occur at the end of each game or as required and may be deferred at the Tournament Committee's discretion.

22. It is the team's responsibility to ensure a clean dressing room is left upon the completion of their game. All teams are requested to vacate the dressing room 30 minutes or less after their game is completed. 30. The decisions of the Tournament Committee are final with no appeals!!

23. Neither the Caledon Female Hockey League nor any tournament organizers or official is liable or responsible for acts of God and unforeseen events causing the cancellation of any part or whole of this event.

24. Neither the Caledon Female Hockey League nor any tournament organizers or officials are responsible for lost or stolen items. It is highly recommended that each team bring a dressing room lock to all arenas.

**\*\*Championship Awards and Medals MAY be Presented Off-ice if deemed by Tournament Officials due to time constraints and will be presented at a determined location as required. We thank you for your support in this matter.**